Experiments towards a Copyright Infrastructure

Workshop 6: State of Play of Copyright infrastructure (28 April 2021)
Developing a copyright infrastructure to enhance copyright protection, licensing and enforcement in the digital space –

• **What** can be done?

• **How** can it be done?

• What should be the role of the public sector?
Towards a Collective Copyright Infrastructure

public, distributed, trusted, intersectoral, international registry using open standards, inclusive architecture, proven technologies
DisTRi, Distributed Trusted Rights Framework

Identifiers of Songs or Recordings

Rights Metadata

Creators or Rightsholders’ IDs
Practical experiments with the Estonian music and public sector –

• Can we use a content binding protocol to register and exchange the rights management information necessary to license music and remunerate creators, performers and rightsholders?
• Can we define an authoritative governance and a sustainable operating model for a copyright infrastructure and its core services in Estonia?

Phases –
• **Planning**: April-August 2021
• **Piloting**: September-November 2021
• **Reporting**: December 2021-January 2022

Participants –
• Music makers, EAÜ (songwriters), EEL (performers), and EFÜ (record labels)
• Ministries of Culture, Economic Affairs & Communications, and Justice (IPO)
• Digiciti Networks OÜ and CreativePassport MTÜ
Alignment with European –
• *Acquis communautaire* on copyright
• Working party on intellectual property (copyright)
• Strategy for data, Common data spaces, and IP action plan
• Blockchain services infrastructure

Interoperable with –
• *International standards* such as ISRC, ISWC, ISNI, DDEX, etc.
• Estonian digital infrastructure

In dialogue with –
• International music industry and other creative sectors
• Finland and other countries
Further readings

Concept: The Copyright Infrastructure, A Common European Data Space
White paper: DisTRi, a Distributed Trusted Rights Framework for Digital Content
Video: DisTRi Minimum Viable Demonstrator